

MADE YOU SEE

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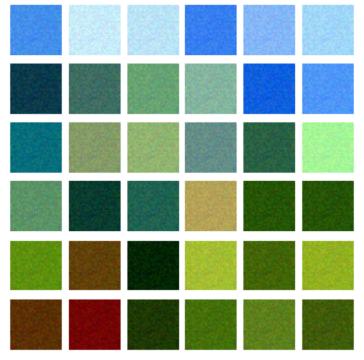
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Research & Observations

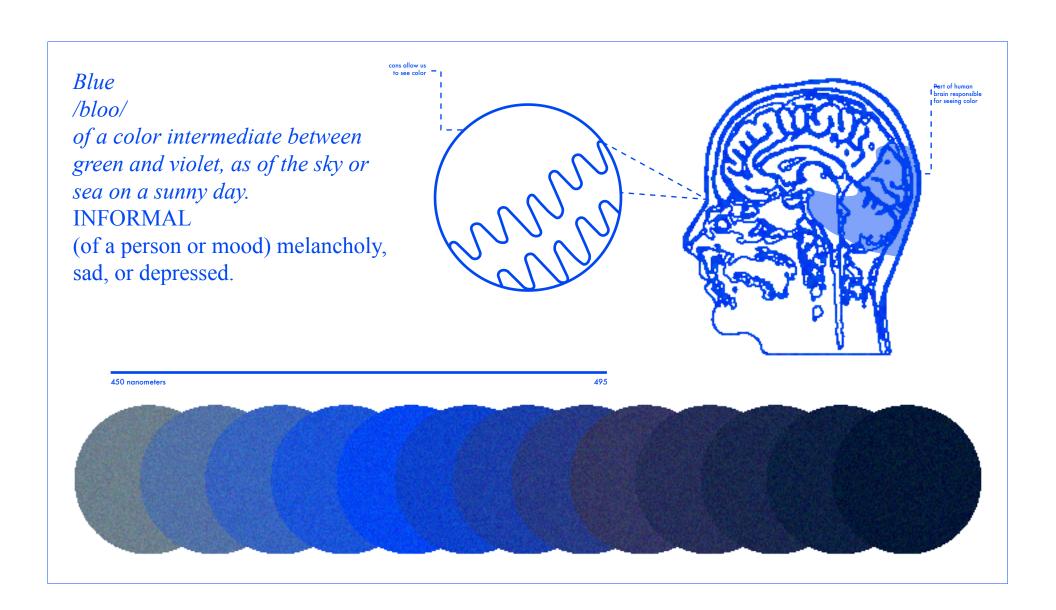
HUMAN SCALE: A human interpretation of how color exists in physical world **NON-HUMAN SCALE: A** scale that is common across many species other than human LIGHT INTENSITY: Light reflects within its own space bouncing off objects, creating color

It is unclear whether the colors exist in a physical world. Due to variations of what we perceive as color from pigments to hues, it is impossible to comprehend what exactly color is. As humans we simplify such ideas into color models, color spaces and color wheels.





* Color is defined as the aspect of things that is caused by differing qualities of light being reflected or emitted by them. To see color, you have to have light. When light shines on an object some colors bounce off the object and others are absorbed by it.



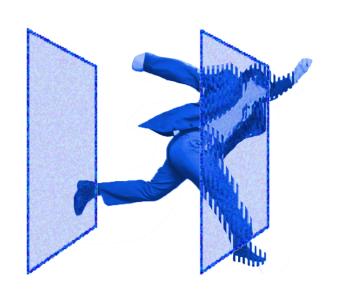
Due to abundance of colors creating archive based on all of them would lead to numerous variations that may not git into the scope of this project, thus it is important to set scale. Color Blue was chosen to repsent such scale in terms of this project due to its versatile qualities.

"Girls wear pink, Boys wear blue..."

In Western culture Blue is often used in comparison of objects/concepts

"Black wins, red wins, blue looses"

Blue is commonly associated with feeling melancholy



The user of this archive will have to understabd all the parameters in which the color blue exist. Since the archive is intended to be used by a designer who choose to create in the Western culture, they would have to understnad all aspects that the underlined meanings of the color - - - BLUE

ndigo, Prussian Bluc Igyptian Blue, Woad Electric Blue, Cerulian InMn, Virginal Bluc Vavy Blue, Royal Bluc Light Blue, Sky Bluc Carolina blue Yinm

"...everyone even nonsighted, posesses a special receptor that senses blue light..."

"...present in the highest concentrations in early daylight which sets our circadian rhythm ..."

colour that symbolizes
trust, security, and
authority—a reason
why many American
banks, such as Citi
and Bank of America,
use blue for their
logo.

Opportunity for Design

The primary goal of this opportunity is to expand human color experience, in order to shift color design boundaries to capture the experiences of the nonhuman and create opportunities to make potential designs more universal*.

The opportunity will present itself through a universal and ever-expanding archive that depicts object through non-human color perspective.



VOL 2

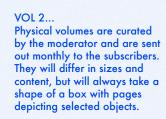
Design Process

MODERATOR:

Manages the digital platform. In charge if filtering through the suggested content and curating monthly Volumes for the users.

USER: A subscriber that gets to interact with the content (download, learn, add, suggest, etc.) and receive monthly subscription Volumes.





ARCHIVE: Results in a collection of knowledge that shifts human color perspective.

SUBSCRIPTION:

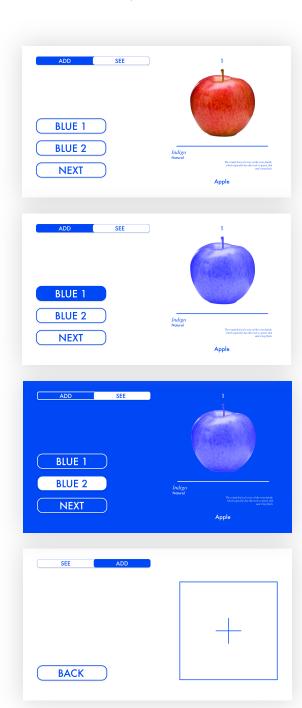
Once the user subscribes they have unlimited access to the digital volumes as well as monthly curated physical Volumes.

Product Outcomes

Volume 1 is a digital archive that is open to anyone who choose to expand their color experience or upgrade their design practices beyond human. It is an ongoing and ever-expanding archive that is designed to be fully interactive: from color filters to the data that is uploaded to the archive.

It is intended to be used as a source or reference in any practice that the user decides to expand.

VOL 1



ADD: with an abundance of what human consider "everyday objects" any user interested in using or accessing the archive have a possibility of suggesting or adding an "everyday" object to the database.

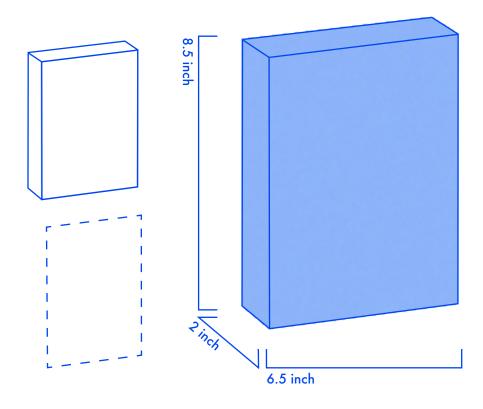
Every suggestion or added item will be chronologically recorded so that future volumes of the archive have order and organization in both digital and physical forms.

VOL 2

The simplicity of the artifacts brings attention to the visual changes that exist outside human environment.

The artifacts exist within non-human environment as they can only be seen through color distorted prism.

A physical archive made out of clear color treated material that stores selected artifacts.





ARCHIVE

The archive would be divided into categories of blue which strach from Indigo to YlnMn Blue.

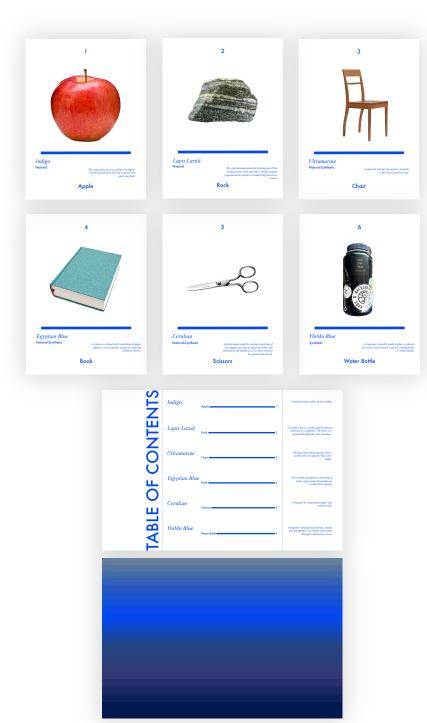
The significance of such organization is in the origin of color. Each of the pigments used to divide a sectin of the archive vary in their nature.

Organic vs Inorganic Created by Humans vs Non-Humans

All of the objects in the section that they are placed in will be a representative the pigment's natural degree.

Since Lapis Lazuli is an Organic, Non-human made pigment the objects in this section will most likely resemble the properties of Lapis Lazuli.

The sorting of objects is somewhat subjective.

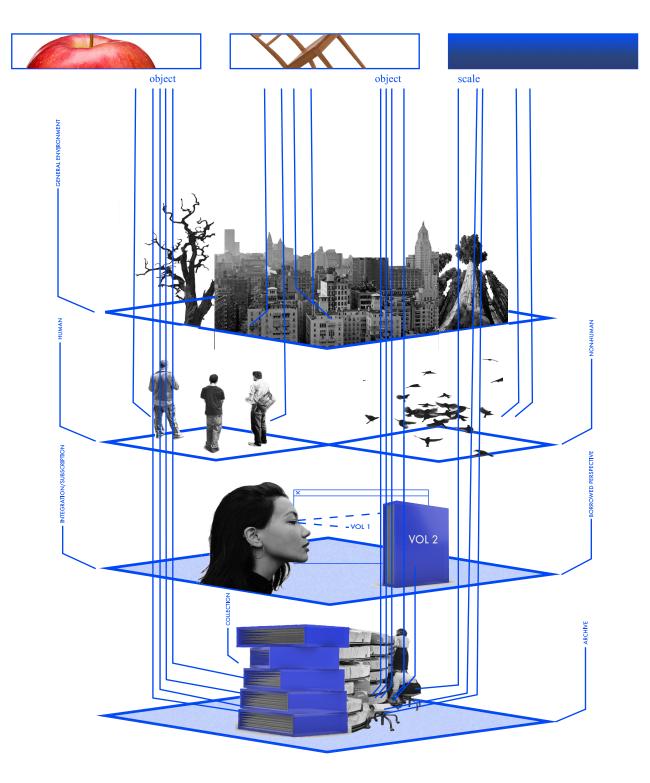


Impact

Color spaces are innately human. Designing within those spaces leaves out a nonhuman perspective making designing human centered. This archive serves as a data base of non-human perspective in order to expand human color experience beyond what is known and rethink design practices in terms of non-human.

Programming design systems

The archive will create a relationship between human and non-human preception of color that didn't exist before. It would be a hiarchy of sorts that allows humans to expand their color experince level by level or VOL by VOL...



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